

LEGO

INDIANA JONES

THE
ORIGINAL ADVENTURES



⚠ WARNING Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

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If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

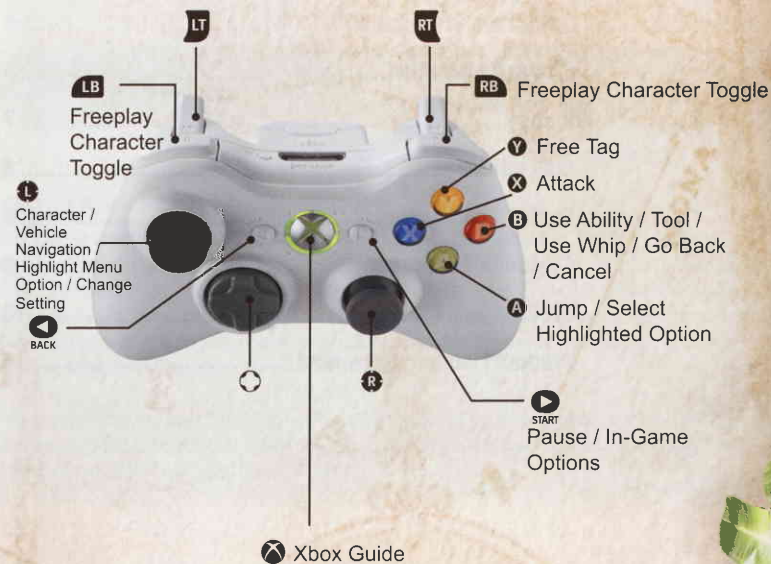
Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

LANGUAGES THAT AREN'T SUPPORTED IN THE XBOX 360 DASHBOARD

If your game is available in a language that isn't supported in the Xbox 360 Dashboard, you must select a corresponding locale (region) in Console Settings to enable that language in the game. For more information, go to www.xbox.com

CONTROLLER DIAGRAM



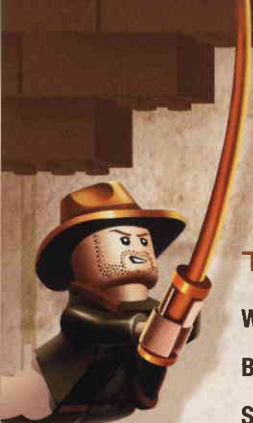


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WELCOME

He's smart, he's daring, he's brave, and he's plastic! Welcome to **LEGO® Indiana Jones™: The Original Adventures!** Along with a colourful cast of friends and enemies, Indy seeks the greatest archaeological finds of all time. Use your whip to crack open the fun and swing into action in this all new LEGO® adventure.

BARNETT COLLEGE

Indiana's Classroom

Step into the halls where some of the greatest minds have discussed the most important discoveries of all times. One of the most famous of them all, Indiana Jones, has become the most popular professor the school has seen. Along with his teaching duties, it's here that Dr. Jones plans for his next great archeological adventure!



Game Modes

To get right to the action, check out the three maps that lead to the three *Indiana Jones* adventures: *Raiders of the Lost Ark*; *The Temple of Doom*; and *The Last Crusade*. Each map has 6 locations that lead to different chapters. Once you complete studying the first chapter of Indy's *Raiders of the Lost Ark* adventure, Lost Temple, other chapters will be unlocked allowing you to move, in parallel, between all three of Indy's adventures.

STORY MODE & FREE PLAY MODE

Story Mode is where you can relive Indy's most action-packed moments. You can follow the events of his adventures and play as the original characters from the films. And don't forget about Free Play mode! Sure, it's a blast to play as the original characters, but think about how fun it would be to play those same amazing adventures with any character you want! You'll need to play each chapter with the original characters in story mode first before you can go around playing with anyone else in Free Play.

Please note that the Dean of Archeology has deemed Free Play mode levels to be too much fun and has only provided you with a few characters to play with. If you want more characters for Free Play mode, you'll have to unlock them.

EXPLORING BARNETT COLLEGE

The Library

Visit the Library to see history come to life! Talk to the Librarian to increase your collection of Free Play characters. Tag other characters in the library to take control of them, by pressing the  button.



The Art Room

In a LEGO® world, anything is possible. In the Art Room, express your creativity by creating your own customised characters— then take them in to a Free Play adventure!

The Mail Room

In your adventures around the globe, look out for hidden packages containing ancient artifacts of great power. Whenever you find them, pick them up and take them to a mailbox. When your travels are complete and you return to the College, go to the Mail Room and make a collection - once you've paid for the shipping, of course! You can activate or de-activate these "Extra" powers using the Extras Menu, from the Pause Menu.

The Math Classroom

Got a secret code? Congratulations! Write it on the blackboard here.

Explore And Discover

Rumours abound of hidden areas in the College – perhaps, it is said, there are even secret levels, somewhere, waiting to be discovered. Can you uncover the truth?

MULTIPLAYER

Archeology isn't just about discovering lost tombs and hoping "X" marks the spot. It's a social science! Indy's adventures often succeed because of a helping hand.

To have a second player join in the action press the  button on the second controller. If you want to drop out, press the  button and select Drop-Out from the Pause Menu.

ON-SCREEN INFORMATION

Player 1
Health



LEGO
Stud Total
Player 2

Free Tagging

You need teamwork to solve puzzles, so at any time, press the  button to switch characters.

CHARACTER ABILITIES

Building

In the world of LEGO® *Indiana Jones*, you'll often need to build an object out of LEGO® pieces to overcome an obstacle. Just approach a pile of LEGO® bricks and hold the  button to build.

The Whip

One of the best parts of playing as Indiana Jones is his mastery of the bull whip! Use it to gain access to areas of levels that he cannot reach by walking or jumping. Look for wooden whip platforms to discover many of the ways you can use the whip. Press the  button to drag, topple, pull, activate, and destroy objects using this technique. The whip can be used to disarm your enemies. This ability will be activated with the  button.

Combat

Almost every character in the game has a combat style, find out what you like best. However, keep in mind that some weapons have abilities to help you through a chapter. For example, the shovel can also be used to dig up treasure and pieces used to solve puzzles.



Carry

When you need to get an object from one place to another, what should you do? Pick it up of course! Whenever you are close to an object, press the  button to pick up that object. Look for special green pads to drop these objects on.



Rope Climb / Swing

Any character can climb to new heights with ropes. Jump toward the rope to grab hold and use the left stick to access higher platforms. Press jump again to jump off.

Academic

In the *Indiana Jones* world academic characters, like Prof. Jones Sr. and Marcus Brody, have the ability to access areas of the level by translating special jumbled pictures. Pick up books to allow any character to use this ability.



Excavate

Excavation characters like Sallah and Satipo have the ability to dig up objects or entrances to new areas of the level. Pick up a shovel to allow any character to use this ability.



Small Access

Sometimes the best character is the smallest! Small characters, like Short Round and the Maharajah, have the ability to use small access. Small Characters can enter one and exit another in a different location and vice versa.



Object Throwing

Ammo problems? Start throwing the room at them! Most characters can throw chairs and bottles at enemies. Press the **B** button to pick up the object and the **B** button to throw it at the target.



Bananas / Monkey

It's time to get down to monkey business. If you see a monkey holding something you might need, toss him a banana and he will give it to you.



Mechanics

Certain characters have the ability to fix any non working machine. Look for the sparks and tap the **B** button when your character has a wrench in their hands.



Special Character Access

Certain areas can only be accessed by officers or Thuggees – but you can trick your way in by wearing the correct headgear. Pick up hats from defeated enemies to disguise yourself, then stand in front a guard post or Thuggee Statue and press the **B** button for access. Overall, there are two types of activation panels:

- Military
- Thuggee

ITEMS

Blow-ups

Blow-ups are destructible objects that can be destroyed by whip, gun or melee attack. Blow-ups reveal LEGO® studs and/or buildable elements when destroyed.



Build-its

Standard build-its

Build-its are piles of LEGO® bricks that can be constructed to make level objects such as switches, levers and steps. When standing near a pile of bricks that jiggle, press and hold the **B** button to begin building. Some build-its have “special” properties. When using special build-its, the three blue rocks must be found and placed on the blue special build-it pad before the special object can be built.



Silver LEGO® objects

Silver LEGO® objects can only be destroyed by large explosions. Look for dynamite or a bazooka take out these objects.

Movable objects

Some objects in the game can be pushed by walking into them. Pull blocks can be dragged backwards by walking into the pull handle and thumbing the Left Stick in the opposite direction to move.



Special Torches

You can use torches to clear your path of critters and blow up obstacles. Also, torches can set some objects alight.

Phobias

Certain characters have fears that won't allow them to move forward. For example, Indiana Jones is afraid of snakes, Dr. Jones Sr. is afraid of rats, and Willie is afraid of bugs. Find a torch to clear the snakes/rats/bugs from your path and conquer the character's fears.

Dynamite

Dynamite can be used to create large explosions by using specially lit torches next to them. These explosions will often destroy silver LEGO® objects that cannot be destroyed by regular weapons.

COLLECTIBLES



Studs

Studs are LEGO® currency and are used to purchase characters, abilities and hints. There are four types of LEGO® Studs, each with a different value:

Silver – 10 points

Blue – 1,000 points

Gold – 100 points

Purple – 10,000 points



Artifacts

There are ten artifact pieces located in each chapter, some accessible in Story Mode, but the majority can only be collected in Free Play. You must collect all ten to complete the artifact.



Hearts

Some items and enemies will reveal heart tokens when destroyed. Pick these up to restore your health.

SAVING AND LOADING

When you first complete a chapter or purchase an item, you will be asked to select a save-game file. Choose where you want to save and press the  button to confirm.

You will be asked if you wish to enable auto-save, which is recommended. If you do so, LEGO® Indiana Jones: The Original Adventures will then save your progress into this file automatically at the end of each chapter.

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CUSTOMER AND TECHNICAL SUPPORT

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